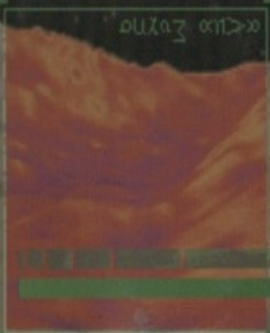


**AMIGA CD<sup>32</sup>**

Commodore

# PREY

AN ALIEN ENCOUNTER



# PREY

## AN ALIEN ENCOUNTER

"Something has happened on asteroid KG-42. Contact has been lost with the colonists, and although faint life signs can be detected inside the base they are not clear enough for us to beam up the survivors.

We are sending you in to rescue them, but beware, we have received reports of poison gas filling the corridors so you'll have to move fast. It's causing hallucinations in the survivors, we heard garbled radio communications before we lost contact - something about aliens.

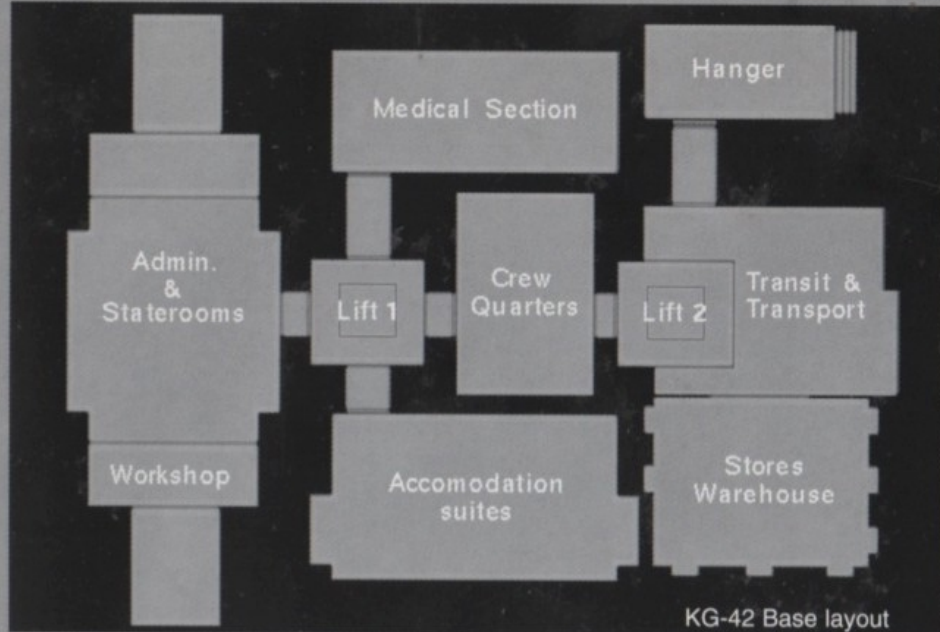
Of course we've scanned the asteroid for non-human life forms, and we've found nothing, so you're perfectly safe...."

### HOW TO PLAY

Your first task is to get to the MEDICAL section (see map) and refill your oxygen tank. To rescue the colonists you will have to manually check every room in the station. Remember, we're sending you in to rescue all of them. If you quit too early then you'll be in deep trouble, those people are relying on you.. You will be kept in constant radio contact, keep your eyes open, and good luck!

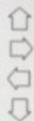
Use the arrow keys on your CD controller to move around the station. Press the RED button to bring up your current status. This tells you how many people you have rescued, and how many aliens you have killed. Press the BLUE button to access your map. In map mode, press the up arrow to zoom in, the down arrow to zoom out. Button A will locate the current target, and button B will quit back to your helmet viewscreen.

When fighting aliens, use the arrow keys to move right and left, button A to attack (if you have a suitable weapon) and button B or down arrow to duck.



## JOYPAD / KEYBOARD CONTROLS

### JOYPAD



RED  
BLUE



### GAME

Forward  
Turn right  
Turn left

-----  
Status  
MAP  
PAUSE

### MAP

Zoom in  
-----  
-----  
Zoom out  
Loc./Target  
Quit map  
-----

### COMBAT

-----  
Right  
Left  
Duck  
Attack  
Duck  
-----

### KEYB'RD

Cursor Up  
Cursor right  
Cursor left  
Cursor down  
Left A  
Right A  
ESC

# PREY

AN ALIEN ENCOUNTER

KirkMoreno  
Multimedia

Developed by: Kirk Moreno Multimedia  
Additional 3D Graphics: Robert Justesen  
Music: Halfdan Larsen  
CD32 Pre-Mastering: Jolyon Ralph, Almathera  
CD Artwork & Design: Mark Tipper & Seb Lee-Delisle, Almathera  
Almathera: Southerton House, 92-94 Boundary  
Business Court, Mitcham, Surrey CR4 3TD  
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## VideoCreator

Coming Soon on CD<sup>32</sup>

What do your music CDs look like? Round? Shiny?  
But what about when you put them in your CD player...?  
Wouldn't it be great if you could enhance your own music  
CDs with breathtaking images and animations, combined  
with state of the art special effects timed perfectly with the music?

Using the amazing 32 bit power of Amiga CD, Video Creator makes all this, and more, easily possible. Along with Video Creator comes another package - Random Raves, which gives you the awesome power of Video Creator, but completely under computer control. All you have to do is put in your audio CD, and prepare for CD sound plus a mental brainstorm of computer generated graphics!

- Over 1000 images included.
- A multitude of slick and professional effects
- Psychedelic colour changes with PsychoCycle!
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- "Remix" VideoCD music videos. (Requires VideoCD adaptor)

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